

Fashion Arts Diploma Program

Purpose

The Fashion Arts Diploma Program is designed for individuals entering the fashion industry. Students who have previously acquired the Fashion Arts Certificate or Advanced Certificate will be able to ladder into this Diploma Program. Planned by experienced educators and a professional advisory committee, the program is taught by experts in each subject who emphasize the development of technical skills and foster individual creativity.

Goals

This 2 year full-time program has been designed to produce graduates with the highly desirable combination of creative flair and technical competence. This is achieved throughout the program by developing both creative ability and an awareness of technological and business applications. Studies include fashion design; drawing and presentation; Photoshop for fashion; visual communications; toile-making and pattern cutting; production garments; computer-aided drafting; marketing and the apparel industry. In the second year, students concentrate on their chosen specialization and are provided with the opportunity to research and develop their pathways. Students design and produce their collections, from concept to production, and create professional portfolios to be exhibited at the Program's showcase event where they will be assessed and potentially viewed by future employers/buyers. Eligible students will participate in an industry-based practicum.

Program Duration

The Fashion Arts Diploma Program is a 2-year program. In both years (9 months each year) classes consist of 24 hours of class instruction and minimum six hours of Directed Study per week. In general, it is necessary for students to complete the entire program over a two-year period to maximize the scope and depth of study in this highly structured and comprehensive program. Classes are offered 3.5 – 4 days per week, 9 a.m. to 5 p.m.

Opportunity for Transfer of Credits

Students who successfully complete the Fashion Arts Diploma Program may be able to transfer credits to other design programs. Credits allocated will be based on transcript and portfolio strengths.

Activities and Design

The program has been designed to involve the student in a variety of learning environments and instructional delivery methods. Throughout the year the student will participate in lectures, practical labs, seminars, demonstrations, guest lecturers, videos, team activities, production simulations, computer labs and field trips, culminating in the presentation of individual collections in a **graduate fashion show**. Upon successful completion of the program, an **optional work-study placement** is available for eligible students.

Most of the classroom time exposes the student to both the theory and practical application of concepts and skills required by fashion, film and theatre industries. Numerous course assignments and term papers are required. These assignments have been designed to strengthen the understanding of course concepts and give the student constant opportunities to apply technical, design, and marketing skills. Some projects are highly structured and assigned for individual and team work, and others require the student to focus on individual design interests and career goals. This allows the program to foster individual creativity through effective research and development skills while developing technical skills.

A Vancouver Community College Diploma is granted upon completion of all course work (with a minimum 2.0 Grade Point Average).

Evaluation

An evaluation of the learning progress of each student is prepared by the instructor. The evaluation is by theory examination and assessment of practical assignments and group projects.

Admission Requirements

- Admission to the Fashion Arts program is on a competitive selection basis. Applicants must present examples of any fashion-related work, designs, illustrations and completed garments at a successful portfolio assessment interview prior to the commencement of the program.
- Grade 12 or acceptable equivalent.
- At least 2 or more of the following:
 - an employer recommendation indicating current status or potential in this field
 - a letter of support or recommendation from a public or private post-secondary instructor or administrator indicating abilities related to this field of study
 - a one-page letter of introduction describing goals as a students of the program

Admission Requirements (cont.)

- **Demonstrate English language ability**

The following lists the English 12 with a B grade or equivalent requirement for entry into this program:

Academic English 12 with a “B” grade or higher

or

3 credits of First Year English equivalent to VCC’s English 1127 or English 1101 with a C+ grade or higher

VCC Course Equivalents:

English 0081 and English 091 with a “B” grade or higher

or

Reading & Study Skills 1076 and Writing Skills 1076

or

English 098 and 099 with a “B” grade or higher in Reading 0996 and Writing 0995, and the Listening & Speaking components of VCC’s ELA with a score of 27/30 or higher

VCC English Assessment: (scores valid for 1 year):

ABE Reading and Writing Assessment with minimum scores as follows:

- Reading: 60
- Writing: 52
- Writing Sample: 071 placement

English Language Assessment (ELA)

Overall score of 145/200 or higher with minimum scores as follows:

- Listening: 27/30
- Speaking: 27/30
- Essay: 16/20
- Reading: 50/70

TOEFL (scores valid for 1 year)

Internet based: Reading, Writing and Listening component must total a minimum of 60; minimum Speaking component score of 26.

Computer-based: Overall score of 220 or higher with minimum scores as follows: Essay: 5.0; TSE 50*

(*If a TSE is not provided, VCC’s ELA Listening & Speaking scores of 27/30 or higher are required)

Paper-based: Overall score of 570 or higher with minimum scores as follows: TWE 5.0; TSE 50*

IELTS Academic Module (scores valid for 1 year)

Overall score of 6.5 or higher with no band score less than 6.0 and a minimum score of 7.0 on the Speaking band.

LPI (scores valid for 2 years)

Minimum scores as follows:

- English usage: 5/10
- Essay Score: 26/40
- Essay Level: 4

LET (scores valid for 2 years)

Overall score of 4 or higher.

To Apply for this Program

Complete and return the attached application form and fee, including your letters of application. Due to the large number of applications, we cannot guarantee everyone an interview. Applicants are selected for interview based on the information and reasons given in the application form and letters. All applications are acknowledged and those accepted for an interview will be contacted by phone and/or email regarding date and time.

Interviewed applicants are requested to bring a portfolio of original art work or fashion illustrations or designs, and actual garments which they have made. Students are accepted into the program based on their past fashion experience, future goals, level of commitment and the quality and quantity of work presented. Information regarding their status is mailed to all applicants approximately three weeks after the completion of interviews.

Accepted students receive a time/fee schedule detailing the courses for which they have been accepted. This includes supply lists and registration details.

Wait-listed students will be offered a place should a vacancy occur before the term commences. After that date re-application and re-interview is not necessary, but wait-listed applicants are not guaranteed a place at the next entry, as they will be considered in competition with the next group of applicants.

Unsuccessful applicants may be given suggestions as to non-credit courses which could improve the quality of their work for re-application.

**Program Content
Year One**

Course No.	Course Name	Credits
1102	Block Construction	
1110	Introduction to Fashion	
1111	Computer Applications	
1112	Illustration & Design 1	
1113	Costume History	
1114	Sewn Product Techniques	
1115	Fabric & Textile Studies	
1210	Illustration & Design 2	
1211	Pattern Drafting Theory	
1212	Industrial Sewing Techniques 2.0	
1213	Technical Fashion Drawing 1 2.0	
1214	Personal Block Construction 1.0	
1405	Fashion Marketing	
1171	Professional Practices 1	
1310	Pattern Drafting Practical 1	
1311	Tailoring Techniques	
1312	Collection Design 1	
1313	Textile Surface Design & Lab	
1314	Technical Fashion Drawing 2 2.0	
1315	Studio Lab A	

Year Two

FASH 1252	Product Development	1.5
FASH 2110	Draping Techniques	1.0
FASH 2111	Designer Patterns & Toiles	3.0
FASH 2112	Couture Sewing	2.0
FASH 2113	Collection Design 2	1.5
FASH 2114	Computer Aided Drafting 1	2.0
FASH 2115	Pattern Drafting Practical 2	2.0
FASH 2116	Studio Lab B	1.5
FASH 1172	Professional Practices 2	1.5
FASH 1410	Photoshop for Fashion	2.0
FASH 2203	Production Patterns Grading	1.5
FASH 2210	Portfolio Design 1	1.5
FASH 2211	Integrated Visual Communication	1.5
FASH 2212	Computer Aided Drafting 2	2.0
FASH 2213	Studio Lab C	1.5
FASH 2303	Adv. Fashion Show Prep	1.0
FASH 2310	Collection Manufacture & Studio	6.0
FASH 2312	Portfolio Design 2	1.5
FASH 2313	Studio Lab D	1.5
FASH 2401	Fashion Arts Practicum (optional)	

Course Descriptions

FASH 1102

Block Construction

1.5 credits

A designer/pattern maker must understand the current figure/fashion shape in order to draft contemporary patterns. In this course students learn these fundamentals by constructing a set of Blocks (Slopers) in standard sizes for industrial pattern making.

FASH 1110

Introduction to Fashion

1.5 credits

An awareness of current issues and events in the local and international fashion industry is developed. Industry resources and associations for continued professional development are introduced. Students create an industry resource binder which will include information on local, national, and international associations, trade shows, as well as a list of information services and websites. Apparel industry terminology will also be covered.

FASH 1111

Computer Applications

1.5 credits

A comprehensive look at a variety of computer programs such as: MS-Word, Excel, Power point, Internet Explorer, Outlook, as well as Internet fundamentals. Topics such as basic networking, email systems, and newsgroups will also be covered.

FASH 1112

Illustration and Design 1

3.0 credits

The fashion designer must be able to draw, not only to illustrate his/her work, but to execute accurately proportioned "working drawings" for production purposes. The study of anatomical and garment proportions will develop skills in making technical drawings for use by pattern makers and manufacturers. Drawing from the fashion model, experimenting with a variety of media, and fabric rendering will develop an individual style of fashion drawing. Elements and principles of design. Quality of finishing for final presentation of work is emphasized throughout.

FASH 1113**Costume History****2.0 credits**

A study of the evolution of Western fashion from the late Middle Ages to the 20th Century, arranged according to cultural and chronological periods. Lectures from the perspective of film and theatre costume development and design are enhanced with visual material to examine changes in styles, fabrics, and colours, while major fashion evolutions are discussed along with the social changes that precede and accompany them. This course promotes research and provides design inspiration, with the student demonstrating personal interest in the completion of an individual design project.

FASH 1114**Sewn Product Techniques****2.0 credits**

Designers and pattern makers need to be familiar with industrial and couture sewing methods to understand the design/drafting possibilities and limitations in mass production and to identify the sewing techniques to be used for couture garments. Students learn to use industrial machines and sergers, and compile a binder of samples using industrial and couture methods.

FASH 1115**Fabric and Textile Studies****2.0 credits**

This course provides the designer with the information necessary for the selection of suitable fabrics for specific designs and for the production of realistic designs for specific fabrics. Students study the development, characteristics, use and care of natural, man-made fibres and fabrics; as well as textile laws and regulations.

FASH 1171**Professional Practices 1****1.5 credits**

A successful fashion business must have a solid concept backed by market research and feasible financing. The role of the designer entrepreneur and techniques for marketing and merchandising apparel products are covered. The structure and organization of fashion-related businesses are discussed. Key elements in conceptualizing, launching and operating a business venture are identified. Students establish strategies for line development and individual business concepts.

FASH 1172**Professional Practices 2****1.5 credits**

Career development and preparation for seeking employment in the apparel industry is the focus of this course. Students write cover letters and update individual resumes for industry positions as well as discuss interview procedures. Leadership skills, networking and mentoring aspects of career development are introduced.

FASH 1210**Illustration and Design 2****1.5 credits**

Students develop individual creativity and style in fashion design combined with a realistic approach to manufacture and sales potential. Techniques for rendering fabrics are studied. Students learn to develop lines of clothing for various areas of the industry, producing flats and presentation fashion drawings for their designs.

FASH 1211**Pattern Drafting Theory****2.0 credits**

This course provides the theoretical knowledge necessary for accurate flat pattern making, and an understanding of the inherent design possibilities and limitations. Students study the principles and methods of flat pattern drafting, and produce comprehensive reference notebooks illustrating all basic adaptations and constructions in 1/5 scale.

FASH 1212**Industrial Sewing Techniques****2.0 credits**

A study of industrial cutting and sewing methods provides the designer/pattern maker with the knowledge necessary for work in mass production. Several sample garments are produced using industrial construction methods and working at industrial speed, providing the student with the opportunity to develop skill in the use and care of industrial machines.

FASH 1213**Technical Fashion Drawing 1****2.0 credits**

Adobe Illustrator is a popular, powerful drawing tool used by many apparel companies for flats, fashion illustrations, and catalogue development. This course will cover the basic tools used in drawing with Adobe Illustrator software for fashion-related work. Students will understand the different uses and kinds of technical fashion drawing. They will convey design ideas using technical drawings and terminology to accurately specify proportion, style and detail. They will be able to draw accurately by hand and through the use of computer software.

FASH 1214**Personal Block Construction****1.0 credit**

Students draft a set of individual blocks. They will have the opportunity to custom measure and fit the blocks for personal or custom clientele, and be able to understand the actual fit and silhouette of these drafts.

FASH 1252**Product Development****1.5 credits**

Students will be able to study and apply brand building methods to a mass market line. Working in small groups, students will develop and choose appropriate fabrics, trim, graphics, labelling and accessories to reinforce the brand of a local mass market line. Students will develop the ability to brand on a “shoe-string” budget without advertising aids.

FASH 1310**Pattern Drafting Practical 1****2.0 credits**

This course provides for the practical application of the principles and methods learned in Level Two Theory classes. Full-scale design/drafting exercises cover the basic adaptations and constructions in standard sizes. The student uses individual or standard sized Blocks to draft accurate flat patterns for his/her own designs in preparation for the Level Four Couture course.

FASH 1311

Tailoring Techniques

1.5 credits

The designer/pattern maker must have a sound knowledge of all types of garment construction in order to be able to design realistic garments and to make accurate, well-fitting patterns. This course combines the study and practice of machine tailoring with that of hand tailoring, providing the student with a link between mass production and haute couture methods of garment construction.

FASH 1312

Collection Design 1

1.5 credits

Students learn how to design seasonal, theme, and specialist collections in this course and how to develop a line of clothing. Continued awareness of current and developing trends are discussed. Collaborative work in team design is practiced as well as individual design projects. Development of presentation skills with flats, sketches, illustrations and storyboards. The emphasis on personal design interest and philosophy helps formulate ideas for the student's individual collections - in particular the collection which will be presented at their Graduate Fashion Show.

FASH 1313

Textile Surface Design & Lab

3.0 credits

Students experiment with the manipulation of fabrics and textiles to create a variety of surface designs and textures. Using fibre-reactive dyes, household bleach, fabric paints, water-based resists, photocopy transfers, foil, as well as silk screening, Shibori, and devore techniques. Students will also have the opportunity to explore and develop more advanced techniques in a final assignment.

FASH 1314

Technical Fashion Drawing 2

2.0 credits

Using advanced Adobe Illustrator techniques specific to fashion, students continue to develop their skills. Projects include creating croquis templates, trim and stitch libraries, and catalogue development.

FASH 1315

Studio Lab A

1.5 credits

Students demonstrate their understanding of design drawing, pattern making and garment construction techniques. Students are given the opportunity to work on individual assignments in the labs. Lab assistance is provided.

FASH 1405**Fashion Marketing****1.5 credits**

A study of the theory and practical application of fashion sales promotion, public relations, and special event promotion and other activities used to influence the sale of merchandise, services and concepts. Market planning, environmental influences, research, information systems, and consumer behaviour will be examined in conjunction with the ever-changing fashion industry. Emphasis is placed on the creative organization of professional quality presentations including evaluating, writing, and editing of copy for advertising and promotion, display presentation, internal communications and direct mail for a variety of market levels.

FASH 1410**Photoshop for Fashion****2.0 credits**

This course will introduce skills used to transform hand-rendered illustrations by applying a variety of tools. Using the toolbox and palettes, apply a variety of effects, fill selections and use layers for composite images. Make technical adjustments using colour corrections, tonal adjustments, filters, levels and adjustment layers. Explore photo enhancements using various masks, clipping groups and fill layers.

FASH 2110**Draping Techniques****1.0 credits**

Learning the techniques and use of draping for design and pattern making, the student develops skill in draping his/her own designs and copies on the dress form and in translating the 3D pattern to a flat pattern. Students will develop skills in draping to create the basic bodice, cowl necklines, draped designs for a skirt, as well as a variety of collars.

FASH 2111**Designer Patterns and Toiles****3.0 credits**

This course covers the production of patterns and toiles in preparation for the manufacture of a Collection. Students learn how to make professional toiles as "sample garments," to plan the sewing construction with consideration to garment type and fabric, using fit models to finalize pattern proportion and detail. The development of working drawings and specification sheets ensure accuracy, speed and efficiency in manufacture.

FASH 2112**Couture Sewing****2.0 credits**

In this course students develop skill in higher level production methods and the ability to fit and finish to perfection. Couture methods and custom fitting are practised in the construction of the individual designs drafted in Level Three.

Prerequisite: Tailoring; Design/Drafting Practical (unless prior permission is granted)

FASH 2113**Collection Design 2****1.5 credits**

This course provides and understanding of industrial realities in the design of specific collections. Students determine individual collection design direction. The emphasis on personal design interest and philosophy helps formulate ideas for the student's individual collections - in particular the collection which will be presented at their Graduate Fashion Show.

FASH 2114**Computer Aided Drafting 1****2.0 credits**

Students will develop an awareness of the various CAD systems used in the apparel industry. Computer based terminology and skills will be developed. Students will be able to transfer manual pattern drafting and manipulation skills to computer based drafting and manipulation. The digitizing, plotting, and marker making process will be used. Problem solving skills in creating new styles, professional work habits, interpersonal and time management skills will also be developed.

FASH 2115**Pattern Drafting Practical 2****2.0 credits**

Students demonstrate and execute advanced pattern drafting skills by completing patterns for tailored jackets, and designs using the bra top block. All inner workings such as facing linings, pocketings, foundation structures are covered. Drafting for knits will also be demonstrated.

FASH 2116**Studio Lab B****1.5 credits**

Students demonstrate their understanding of design drawing, pattern making and garment construction techniques. Students are given the opportunity to work on individual assignments in the labs. Lab assistance is provided.

FASH 2203**Production Patterns / Grading****1.5 credits**

Students learn the skills necessary to produce accurate patterns for the apparel industry. The course covers the development of production patterns with consideration of construction methods and garment type, the development of grade tables, grading techniques and procedures, lay-planning and markers.

FASH 2210

Portfolio Design 1

1.5 credits

Students complete presentation fashion drawings, detailed flats and fabric swatches for their individual collection, assembling these in a Portfolio for job application. Individual portfolios which provide visual evidence of creative technical and organizational skills are produced. Particular attention is paid to the overall design and presentation of this Collection Portfolio which highlights personal strengths, design philosophy and style.

FASH 2211

Integrated Visual Communication

1.5 credits

Graphic design principles are covered in the production of individual business cards, programs and other promotional materials for the graduate fashion show. Students will have the opportunity to develop concepts for a range of promotional materials including hang tags, logos, labels and press kits.

FASH 2212

Computer Aided Drafting 2

2.0 credits

This course focuses on a series of complete production patterns generated from pictures or flats provided by the instructor. Students are required to draft full production patterns, completely graded and with markers included. Students would be required to interpret the flat/design, understand and identify the drafting concepts and challenges, and execute the drafting techniques to completion. Students will also have the opportunity to work on their original designs.

FASH 2213

Studio Lab C

1.5 credits

Students demonstrate their understanding of design drawing, pattern making and garment construction techniques. Students are given the opportunity to work on individual assignments in the labs. Lab assistance is provided.

FASH 2303

Fashion Show Preparation

1.0 credits

These workshops provide practical experience in the planning and production of fashion shows. Each student plans, choreographs and presents a mini-collection of their designs in the Graduate Fashion Show.

FASH 2310

Collection Manufacture & Studio

6.0 credits

With the focus on accurate correlation of design, to flat, to pattern, to construction method and on the necessity to meet deadlines in all areas of the industry; students develop time management and costing skills in the manufacture of their Collections.

FASH 2312	<p data-bbox="636 189 1494 231">Portfolio Design 2 1.5 credits</p> <p data-bbox="636 231 1494 346">Students design and create a promotional presentation for individual collections. Digitally mastered portfolios, “look” books, catalogues, and other promotional brochures are produced.</p>
FASH 2313	<p data-bbox="636 378 1494 420">Studio Lab D 1.5 credits</p> <p data-bbox="636 420 1494 567">Students demonstrate their understanding of design drawing, pattern making and garment construction techniques. Students are given the opportunity to work on individual assignments in the labs. Lab assistance is provided.</p>
(Optional) FASH 2401	<p data-bbox="636 598 1494 640">Fashion Arts Practicum</p> <p data-bbox="636 640 1494 793">Eligible students can opt to take this extra course involving an 80-hour work-study placement with a local design/manufacturing company. Students will gain valuable industry experience and further use their professional skills.</p>

Fashion Arts Diploma Program

First Year

Level (Term) 1 – September to December (12 weeks)

	Monday	Tuesday	Wednesday	Thursday	Friday
Morning	Illustration & Design I FASH 1112 24 x 3 hr. classes 3.0 credits	Introduction to Fashion FASH 1110 12 x 3-hr. classes 1.5 credits	Directed Study	Computer Applications FASH 1111 12 X 3 Hr. classes 1.5 credits	Illustration & Design I FASH 1112
Afternoon	Costume History FASH 1113 18 X 3 hr. classes 2 credits	Block Construction FASH 1102 12 x 3-hr. classes 1.5 credits		Sewn Product Techniques FASH 1114 12 X 4 hr. classes 2 credits	Fabric and Textile Studies FASH 1115 18 X 3 hr. classes 2 credits

Level (Term) 2 – January to March (12 weeks)

	Monday	Tuesday	Wednesday	Thursday	Friday
Morning	Illustration & Design II FASH 1210 12 x 3-hr. classes 1.5 credits	Personal Block Construction FASH 1214 6 x 3-hr. classes 1 credit	Directed Study	Industrial Sewing Techniques FASH 1212 12 x 4-hr. classes 2 credits	Fashion Marketing FASH 1405 12 x 3-hr. classes 1.5 credits
Afternoon	Technical Fashion Drawing I FASH 1213 12 x 4-hr. classes 2 credits	Pattern Drafting Theory FASH 1211 12 X 4 hr. classes 2 credits		Costume History (continued) {6 weeks}	Fabrics & Textile Studies FASH 2201 {6 weeks}

Level (Term) 3 – April to June (12 weeks)

	Monday	Tuesday	Wednesday	Thursday	Friday
Morning	Collection Design I FASH 1312 12 x 3-hr. classes 1.5 credits	Professional Practices I FASH 1171 12 x 3-hr. classes 1.5 credits	Directed	Textile Surface Design and Lab FASH 1313	Studio Lab A FASH 1315 12 x 3-hr. classes 1.5 credits

Afternoon	Technical Fashion Drawing II FASH 1314 12 x 3-hr. classes 2 credits	Pattern Drafting Practical I FASH 1310 12 x 4-hr. classes 2 credits	Study	12 X 6 Hr. classes 3 credits	Tailoring Techniques FASH 1311 12 x 3-hr. classes 1.5 credits
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Second Year

Level (Term) 4 – September to December (12 weeks)

	Monday	Tuesday	Wednesday	Thursday	Friday
Morning	Collection Design II FASH 2113 12 x 3-hr. classes 1.5 credits	Draping Techniques FASH 2110 6 x 4-hr. classes 1 credit (1st half of term)	Directed Study	Product Development FASH 1252 12 X 3 Hr. classes 1.5 credits	Studio Lab B FASH 2116 12 x 3-hr. classes 1.5 credits
Afternoon	Computer Aided Drafting I FASH 2114 12 x 4-hr. classes 2 credits	Designer Patterns and Toiles (6 & 12 weeks) FASH 2111 18 x 4-hr. classes 2 credits (starts 2nd half of term)		Pattern Drafting Practical 2 FASH 2115 12 X 4 Hr. classes 2 credits	Couture Sewing FASH 2112 12 x 4-hr. classes 2 credits

Level (Term) 5 – January to March (12 weeks)

	Monday	Tuesday	Wednesday	Thursday	Friday
Morning	Portfolio Design I FASH 2110 12 x 3-hr. classes 1.5 credits	Professional Practices II FASH 1172 12 x 3-hr. classes 1.5 credits	Directed Study	Production Patterns Grading FASH 2203 12 X 3 hr. classes 1.5 credits	Studio Lab C FASH 2213 12 x 3-hr. classes 1.5 credits
Afternoon	Photoshop for Fashion FASH 1410 12 x 4-hr. classes 2 credits	Designer Patterns and Toiles (continued) {12 weeks}		Integrated Visual Communication FASH 2210 12 X 3 hr. classes 1.5 credits {6 weeks}	Computer Aided Drafting II FASH 2212 12 x 4-hr. classes 2 credits

Level (Term) 6 – April – June (12 weeks)

	Monday	Tuesday	Wednesday	Thursday	Friday
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Morning	Collection Manufacture And Studio	Directed Study	Portfolio Design II FASH 2312 12 X 3 hr. classes 1.5 credits	Studio Lab D FASH 2313 12 X 3 hr. classes 1.5 credits
Afternoon	FASH 2310 24 X 6 hr. classes 6 credits		Fashion Show Preparation FASH 2303 8 X 3 hr. classes 1 credit	Integrated Visual Communication (continued) {6 weeks}
FASHION ARTS PRACTICUM (optional)		FASH 2401		
GRADUATE		FASHION SHOW		



Overview of Fashion Arts Diploma Program

Admission

- Have Grade 12 or equivalent (waived if mature student)
- Demonstrate English language ability (Academic English 12 with a “B” grade or higher OR 3 credits of First Year English Equivalent with a C+ grade or higher)
- Submit completed diploma application form
- Two or more letters of reference
- Submit completed application form
- Successful portfolio assessment & interview
- **Application deadline:** May 30th

Length of Program

2 years, full-time
September – June

Delivery

Classroom Delivery

Program Fees

\$13,270.00 (fees subject to change)
International Students: \$19,955.00 (CDN)

Program of Studies

Year 1

- Term 1:** Illustration and Design I; Fabric and Textile Studies; Introduction to Fashion; Costume History; Block Construction; Sewn Product Techniques; Computer Applications
- Term 2:** Illustration and Design II; Technical Fashion Drawing I; Fabric and Textile Studies (cont'd.); Costume History (cont'd.); Pattern Drafting Theory, Personal Block Construction; Industrial Sewing Techniques; Fashion Marketing
- Term 3:** Collection Design I; Technical Fashion Drawing II; Textile Surface Design and Lab; Pattern Drafting Practical I; Tailoring Techniques; Professional Practices I; Studio Lab A

Year 2

- Term 4:** Collection Design II; Draping Techniques; Designer Patterns and Toiles; Pattern Drafting Practical II; Computer Aided Drafting; Couture Sewing; Product Development; Studio Lab B
- Term 5:** Portfolio Design I; Design Patterns and Toiles (cont'd.); Production Patterns Grading; Computer Aided Drafting II; Photoshop for Fashion; Integrated Visual Communication; Professional Practices II; Studio Lab C
- Term 6:** Collection Manufacture and Studio; Portfolio Design II; Integrated Visual Communication (cont'd.); Advanced Fashion Show Preparation; Studio Lab D.